

Stathis Galanakis

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Summary

Computer Vision Engineer with a strong foundation in deep generative methods, specialising in 3D modelling of human faces and bodies. With publications in major computer vision conferences (ICCV, WACV), I focus on implementing cutting-edge algorithms that solve complex real-world problems.

Education

PhD in Computer Science

Supervisor: Prof. Stefanos Zafeiriou

April 2025

Imperial College London, UK

Thesis: Advancements in Face Reconstruction from a Single Image.

Description: During my PhD programme, I developed deep generative models (GANs, Diffusion models) for high-fidelity 3D face reconstruction from monocular images.

Diploma/M.Eng. in Electrical and Computer Engineering

Supervisor: Prof. Petros Maragos

November 2019

National Technical University of Athens, Greece

Thesis: Human Action Recognition and Localisation in Videos.

Description: I employed a novel deep neural architecture for joint action classification and localisation.

Experience

Department of Computing, Imperial College London

March 2025 - Present

Research Associate in Generative Computer Vision models

My research focuses on exploring diffusion-based generative methods for medical images, targeting data synthesis, augmentation, and classification under limited-availability scenarios. Alongside this, I utilise Large Language Models (LLMs) for classifying medical pathology reports.

Huawei UK, London

September 2024 - March 2025

Computer Vision Internship

I led a research project integrating 3D Gaussian Splatting (3DGS) with generic generative models, resulting in fully animatable avatars.

Huawei UK, London

January 2022 - January 2024

Computer Vision Internship

Focusing on 3D facial reconstruction from monocular images, I developed novel generative architectures that improved state-of-the-art performance, resulting in two peer-reviewed publications.

Business School, Imperial College London

February 2021 - January 2022

Research Assistant

I applied advanced machine learning algorithms to satellite and weather station data for predicting crop farm performance. This also included developing pipelines for synthetic data generation to address areas with limited data availability.

ArielAI, London

Computer Vision Scientist

January 2020 - September 2020

My main responsibilities included designing and implementing innovative automatic pipelines, for creating new in-the-wild datasets. This was achieved by applying state-of-the-art techniques to web data, and arranging human annotation tasks for ArielAI's annotators.

Pobuca Ltd, Athens

R&D, ML Engineer

May 2018 - January 2019

I engineered a methodology for end-to-end product detection in supermarket shelf images, including designing automated annotation tools, training, and production deployment.

Publications

SpinMeRound: Consistent Multi-View Identity Generation Using Diffusion Models.

Galanakis S, Lattas A, Moschoglou S, Kainz B, and Zafeiriou S.

ICCV 2025

SpinMeRound is a diffusion-based approach that generates consistent and accurate head portraits from novel viewpoints, given an input facial image.

ImHead: A Large-scale Implicit Morphable Model for Localized Head Modeling

Potamias R, **Galanakis S**, Deng J, Papaioannou A, and Zafeiriou S.

ICCV 2025

FitDiff: Robust monocular 3D facial shape and reflectance estimation using Diffusion Models.

Galanakis S, Lattas A, Moschoglou S, and Zafeiriou S.

WACV 2025

FitDiff is a multi-modal diffusion-based generative model that jointly produces facial geometry and appearance, conditioned on identity embeddings.

Ilsh: The imperial light-stage head dataset for human head view synthesis.

Zheng J, Jang Y, Papaioannou A, Kampouris C, Potamias R, Paraperas F, **Galanakis S**, and Zafeiriou S.

ECCV 2023

3DMM-RF: Convolutional Radiance Fields for 3D Face Modeling.

Galanakis S, Gecer B, Lattas A, and Zafeiriou S.

WACV 2023

3DMM-RF is an implicit 3D Morphable model that can accurately model a subject's identity, pose and expression under arbitrary illumination, by utilizing a style-based generator.

Languages

English (C2), German (B1), Greek (Native)

Technical Strengths

Programming Languages

Python, CUDA, C++

Frameworks

Pytorch, PyTorch Lightning, Pytorch3D

Tech Skills

GAN, Diffusion Models, NeRF, 3DGS, LLM

Interests

- Peer reviewer for the International Conferences such as CVPR 2024, 2025.
- Passionate about cycling, swimming, and running. I have participated in several sports events both individually and as part of a team.
- Former board member of the Athens branch of EESTEC, a student-run volunteering organisation.